

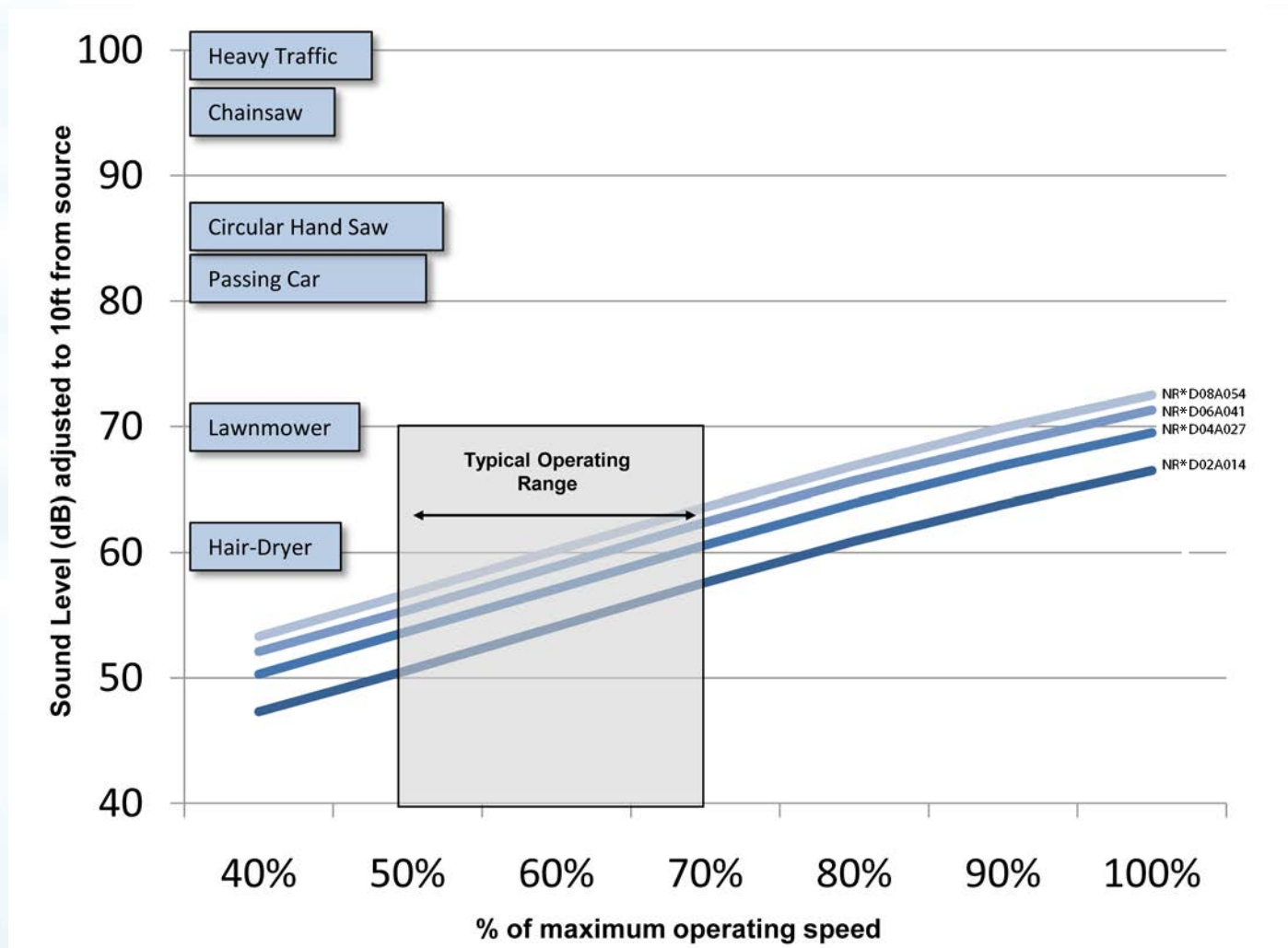
SOUND PERFORMANCE

Condenser Performance: Sound Pressure

Model	Sound Pressure (dBA @ 10 ft)			
	At 30% Speed	At 50% Speed	At 70% Speed	At 100% Speed
NR*D02A014	44.3	50.6	57.6	66.5
NR*D04A027	47.3	53.7	60.6	69.5
NR*D06A041	49.1	55.4	62.4	71.3
NR*D08A054	50.3	56.7	63.6	72.5

* = G for VSEC, J for AC

Sound Comparison Chart



Source: <http://www.sengpielaudio.com/tableofsoundpressurelevels.htm> > Adjusted to 10ft

Table 7-44. VELOCITY OF SOUND IN BAR-SHAPED SOLIDS*
Longitudinal Direction

Material	Velocity ^a		Material	Velocity ^a	
	m/s	f/s		m/s	f/s
Metals:			Crystals:		
Aluminum	5,240	17,200	Quartz X-cut	5,440	17,850
Antimony	3,400	11,200	Ammonium dihydrogen phosphate (NH ₄ H ₂ PO ₄) 45° Z-cut	3,280	10,770
Bismuth	1,790	5,880	Rochelle salt (sodium potassium tartrate, KNaC ₄ H ₄ O ₆ ·4H ₂ O) 45° Y-cut	2,470	8,100
Brass	3,420	11,200	Calcium fluoride (CaF ₂ , fluorite) X-cut	6,740	22,100
Cadmium	2,400	7,880	Sodium chloride (NaCl, rock salt) X-cut	4,510	14,800
Constantan	4,300	14,100	Sodium bromide (NaBr) X-cut	2,790	9,150
Copper	3,580	11,750	Potassium chloride (KCl, sylvite) X-cut	4,140	13,600
German silver	3,580	11,750	Potassium bromide (KBr) X-cut	3,380	11,100
Gold	2,030	6,650	Glasses:		
Iridium	4,790	15,700	Heavy flint	3,490	11,440
Iron	5,170	16,950	Extra-light flint	4,550	14,930
Lead	1,250	4,100	Crown	5,300	17,400
Magnesium	4,900	16,100	Heaviest crown	4,710	15,440
Manganese	3,830	12,570	Quartz	5,370	17,600
Nickel	4,760	15,620	Granite	3,950	12,970
Platinum	2,800	9,200	Ivory	3,010	9,880
Silver	2,640	8,550	Marble	3,810	12,500
Steel	5,050	16,600	Slate	4,510	14,800
Tantalum	3,350	11,000	Woods: Elm	1,010	3,320
Tin	2,730	8,950	Oak	4,100	13,480
Tungsten	4,310	14,150			
Zinc	3,810	12,500			
Cork	500	1,640			

*Sound velocities in bulk material are somewhat higher (see Table 7-43).
*Data from: "Wavelengths of Sound", B.W. Hennis, *Electronics*, 20:134-136, March 1947; copyright McGraw-Hill, Inc., 1947.

Table 7-45. TYPICAL SOUND PRESSURE LEVELS
Measurements by Standard Noise Meter

Sound level, db	Relative sound power	Typical location or source
10	0.001	Soundproof vault; threshold of audibility
20	0.01	Whisper or rustle; sound picture studio
25		Broadcast studio; church; very quiet office or study
30	0.10	Country residence; empty concert hall
35		Drama theater; sleeping area; large table conference room; voice range 10-30 ft
40	1.00	Private office; library; movie theater; hospital
45		Classroom; auditorium; conference room
50	10	Average office; hotel lobby; bank
55		Department store; laboratory
60	100	Busy dining room, kitchen; very noisy office; telephone use difficult
65		Typing and accounting office
70	1,000	City street; automobile
75		Busy machine shop; raised voice necessary for communication at 2 ft; telephone use unsatisfactory
80	10,000	Motor bus; noisy factory
85		Vehicular tunnel; voice communication nearly impossible
90	100,000	Superhighway; New York subway
95		Large motor trucks
100	1,000,000	Busy woodworking shop
110	10,000,000	Riveting shop
120	100,000,000	Propeller plane take off; thunder
130	1,000,000,000	Jet plane at 100 ft; space rocket, 1 mile; 1-minute hearing damage; pain—use earplugs

Table 7-46. COMPARING OR ADDING NOISE LEVELS*

For data on decibel conversion, see Table 8-24.

While it is possible to indicate an absolute level of sound energy in watts, or sound pressure in microbars, all practical measurements are comparative. Sound levels and ear response cover such a great range that it is convenient to use a logarithmic scale, using a dimensionless unit, the *bel*.^a In terms of power, the bel is defined as the logarithm to the base 10 of the ratio of *W* (the sound power in question) to *W*₀ (a reference level of sound power), i.e.,

power level in bels = log₁₀ (*W*/*W*₀).

The *decibel* (one-tenth of a bel) is the preferred unit:

power level in decibels = 10 log₁₀ (*W*/*W*₀).

As sound pressure is usually proportional to the square root of the sound power, the sound pressure level is commonly expressed as:^b

pressure level in decibels = 20 log₁₀ (*P*/*P*₀).

The reference levels most widely used correspond roughly to the threshold of audibility for the average human ear:^c

*W*₀ = 10⁻¹² watts; *P*₀ = 0.0002 microbars.^d

Unless otherwise stated, all values are rms (effective) quantities.^e

The human ear will not ordinarily detect sound-level differences of less than one decibel; thus, engineers usually prefer to express noise levels to the nearest decibel or half decibel.

Comparing two sound measurements^f as a positive decibel difference, the pressure ratio and the power ratio may be computed from the previously discussed relationships. It is convenient to show these ratios in tabular form.

ADDITION OF TWO SOUND-METER MEASUREMENTS

When two noise sources operate simultaneously but have been separately evaluated, the cumulative noise level may be obtained readily from the power levels. Usually it is desired to find how much a noise source raises the decibel level above the level existing before it became operative. A direct answer, without the need for finding the energy ratios, may be obtained from the following table. Using the difference between the two previous sound-meter measurements, find the increment to be added to the higher reading.

Difference, db	Increment, db	Difference, db	Increment, db	Difference, db	Increment, db
0.0	3.0	5.5	1.1	10.5	0.4
0.5	2.8	6.0	1.0	11.0	0.3
1.0	2.6	6.5	0.9	11.5	0.3
1.5	2.4	7.0	0.8	12.0	0.3
2.0	2.2	7.5	0.7	12.5	0.2
2.5	1.9	8.0	0.6	13.0	0.2
3.0	1.7	8.5	0.6	13.5	0.2
3.5	1.6	9.0	0.5	14.0	0.2
4.0	1.4	9.5	0.5	14.5	0.2
4.5	1.3	10.0	0.4	15.0	0.1
5.0	1.2				

^aA scale based on Napierian logarithms is used in certain rare cases; the unit is then designated as the *neper*.
^bIn some sound fields the sound pressure is *not* proportional to the square root of the sound power.
^cOther reference levels, used in certain cases, are *W*₀ = 10⁻¹³ watts and *P*₀ = 1 microbar.
^dA microbar is 0.1 newton per square meter (N/m²) or 1.0 dyne per square cm (dyn/cm²). One atmosphere is 1013250 microbars, or 101325 N/m².
^eThe tabular values apply to any two sound meter readings taken with the same response network, i.e., A(40), B(70), or C(flat), or to any single reading (giving ratios above the reference levels).
^fEach measurement may be the result of many observations, as the measurement of noise levels as specified in the applicable test codes almost always involves multiple readings. Accurate results depend also on the character of the room. Completely reflecting (reverberant) or completely absorbing (anechoic) rooms are unusual in field testing.

*Compiled and computed.